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## COURSE INFORMATION LETTER

<b>University:</b> P. J. Šafárik University in Košice	
<b>Faculty:</b> Faculty of Science	
<b>Course ID:</b> ÚINF/ AOS1/15	<b>Course name:</b> Administration of OS
<b>Course type, scope and the method:</b> <b>Course type:</b> Practice <b>Recommended course-load (hours):</b> <b>Per week:</b> 2 <b>Per study period:</b> 28 <b>Course method:</b> present	
<b>Number of ECTS credits:</b> 2	
<b>Recommended semester/trimester of the course:</b>	
<b>Course level:</b> I., II., N	
<b>Prerequisites:</b>	
<b>Conditions for course completion:</b> The condition for passing the course is successful realization of a project focused on the network services configuration.	
<b>Learning outcomes:</b> The result of the education is an understanding of the theoretical and practical background of Windows and Linux operating systems and selected network services.	
<b>Brief outline of the course:</b> 1. Management of Linux operating system (basic system tools for troubleshooting, system startup, network configuration), 2. File systems (general view), 3. File systems (RAID, LVM), 4. Web hosting services I. (basic concept, APACHE), 5. Web hosting services II. (SQL, HTTPS, security, NGINX), 6. File services I. (SAMBA, NFS), 7. File services II. (FTP), 8. Management of local computer network I. (routing, DHCP), 9. Management of local computer network II. (firewall), 10. VPN, 11. SSH and Proxy, 12. Kernel of the Linux operating system, 13. Administration of the Windows operating system.	
<b>Recommended literature:</b> 1. LPIC-1 Exam 102. LPI [online]. Canada: The Linux Professional Institute, 2021 [cit. 2021-9-22]. Dostupné z: <a href="https://learning.lpi.org/en/learning-materials/102-500/">https://learning.lpi.org/en/learning-materials/102-500/</a> , 2. Linux - Dokumentační projekt [online]. 4. Praha: Computer Press, 2007 [cit. 2021-9-22]. Dostupné z: <a href="https://i.iinfo.cz/files/root/k/LDP_4.pdf">https://i.iinfo.cz/files/root/k/LDP_4.pdf</a> , 3. The LPIC2 Exam Prep [online]. Sue B.V. - Open Sourced, 2021 [cit. 2021-9-26]. Dostupné z: <a href="https://lpic2book.github.io/src/">https://lpic2book.github.io/src/</a>	
<b>Course language:</b> Slovak or English	
<b>Notes:</b> Content prerequisites: understanding of fundamental concepts of operating systems, computer networks, basic skill in Linux shell (e.g. bash) and Powershell.	

<b>Course assessment</b>					
Total number of assessed students: 36					
A	B	C	D	E	FX
58.33	22.22	11.11	0.0	8.33	0.0
<b>Provides:</b> doc. RNDr. JUDr. Pavol Sokol, PhD., RNDr. Tomáš Bajtoš					
<b>Date of last modification:</b> 26.09.2021					
<b>Approved:</b>					

## COURSE INFORMATION LETTER

<b>University:</b> P. J. Šafárik University in Košice	
<b>Faculty:</b> Faculty of Science	
<b>Course ID:</b> ÚINF/ PPPy/24	<b>Course name:</b> Advanced programming in Python
<b>Course type, scope and the method:</b> <b>Course type:</b> Lecture / Practice <b>Recommended course-load (hours):</b> <b>Per week:</b> 1 / 1 <b>Per study period:</b> 14 / 14 <b>Course method:</b> present	
<b>Number of ECTS credits:</b> 2	
<b>Recommended semester/trimester of the course:</b>	
<b>Course level:</b> I., N	
<b>Prerequisites:</b> ÚINF/PAZ1a/15	
<b>Conditions for course completion:</b> At least 50 % of the marks in the continuous assessment A minimum of 50 % marks in the mid-term and end-of-semester practical tests or The final project - 100%	
<b>Learning outcomes:</b> Implement solutions to selected problems in Python using available modules. Use and implement non-trivial algorithms to solve selected problems. Use an object-oriented approach to problem solving. Program in Python in an object-oriented manner using Python specifics. Test programs. Implement parallel computing.	
<b>Brief outline of the course:</b> 1. Introduction to the environment, basic features of Python, simple and structured data types. 2. Input, output, function definition, lambda function, generator notation, function as parameter, string formatting. 3. Control structures, iterating over data structures, context manager. 4. Exception handling and exception raising. Philosophy of exceptions in Python. 5. Working with files. Serialization and deserialization of data - json and pickle protocol. Text and binary files. Manipulation with files. Open data. 6. Object-oriented programming 1. Design of custom classes, special methods, properties, philosophy of accessing methods and attributes. 7. Object-oriented programming 2. Comparison and differences with Java. Multiple inheritance. 8. Method overloading. Static methods, abstract classes, data class. 9. Decorators, memoization, modules, packages. 10. Code validation (debugging), testing (doctest, unittest), test-driven development. 11. Parallel computing, processes, process triggering and inter-process communication (shared variable, pipe, queue). 12. Graphical program design and implementation.	
<b>Recommended literature:</b> PILGRIM, Mark. Dive into Python 3. 2. United States of America: Apress, 2004. ISBN 978-1430224150. Dostupné také z: <a href="https://diveintopython3.net/">https://diveintopython3.net/</a>	

<p>SHIPMAN, John W. Tkinter 8.5 reference: a GUI for Python. Socorro, NM 87801: New Mexico Tech Computer Center, 2013. Dostupné také z: <a href="https://anzeljg.github.io/rin2/book2/2405/docs/tkinter/tkinter.pdf">https://anzeljg.github.io/rin2/book2/2405/docs/tkinter/tkinter.pdf</a></p> <p>LOTT, Steven F. Mastering Object-oriented Python. Birmingham B3 2PB, UK: Packt Publishing, 2014. ISBN 978-1-78328-097-1.</p>					
<p><b>Course language:</b> Slovak language, knowledge of English language is only required to read documentation of Python.</p>					
<p><b>Notes:</b></p>					
<p><b>Course assessment</b> Total number of assessed students: 67</p>					
A	B	C	D	E	FX
7.46	13.43	19.4	19.4	23.88	16.42
<p><b>Provides:</b> PaedDr. Ján Guniš, PhD., univerzitný docent, RNDr. Zoltán Szoplák, doc. RNDr. Ľubomír Šnajder, PhD.</p>					
<p><b>Date of last modification:</b> 08.04.2024</p>					
<p><b>Approved:</b></p>					

## COURSE INFORMATION LETTER

<b>University:</b> P. J. Šafárik University in Košice	
<b>Faculty:</b> Faculty of Science	
<b>Course ID:</b> ÚINF/ ASU1/15	<b>Course name:</b> Algorithms and data structures
<b>Course type, scope and the method:</b> <b>Course type:</b> Lecture / Practice <b>Recommended course-load (hours):</b> <b>Per week:</b> 2 / 1 <b>Per study period:</b> 28 / 14 <b>Course method:</b> present	
<b>Number of ECTS credits:</b> 4	
<b>Recommended semester/trimester of the course:</b>	
<b>Course level:</b> I., N	
<b>Prerequisites:</b> ÚINF/PAZ1a/15 and ÚINF/PAZ1b/15	
<b>Conditions for course completion:</b> Practice activities, homeworks and midterm exam. Final examination consisting of practice and theoretical test.	
<b>Learning outcomes:</b> Understand and learn algorithmic paradigms and data structures. Analyse time complexity of these algorithms.	
<b>Brief outline of the course:</b> Algorithms' time and space asymptotic complexity. Main Theorem. Amortized complexity. Brute Force. Backtrack. Divide and Conquer. Dynamic programming. Comparison and non-comparison sort algorithms. Sweep line algorithms. Graph Theory Algorithms. Data structures – queue, stack, priority queue, heap, prefix sum, binary search trees, interval trees, union & find, trie.	
<b>Recommended literature:</b> 1, Laaksonen A.: Guide to Competitive Programming: Learning and Improving Algorithms Through Contests (Undergraduate Topics in Computer Science), Springer, 2017, ISBN 978-3319725468 2, Forišek M., Steinová M.: Explaining Algorithms Using Metaphors. Springer Briefs in Computer Science, Springer (2013), ISBN 978-1-4471-5018-3 3, R. Sedgewick, K. Wayne: Algorithms (4th Edition), Addison-Wesley Professional, 2011, ISBN 978-0321573513, <a href="http://algs4.cs.princeton.edu/home/">http://algs4.cs.princeton.edu/home/</a> 4, Open Data Structures: <a href="http://opendatastructures.org/">http://opendatastructures.org/</a>	
<b>Course language:</b> Slovak or english	
<b>Notes:</b> Content prerequisites: - programming skills in some programming language (Python/Java/C++/...) - mathematics: -- computing with polynomials, logarithmic and exponential functions -- computing limits of sequences, L'Hospital rule	

<b>Course assessment</b>					
Total number of assessed students: 190					
A	B	C	D	E	FX
13.68	4.74	16.84	24.74	36.32	3.68
<b>Provides:</b> RNDr. Rastislav Krivoš-Belluš, PhD.					
<b>Date of last modification:</b> 08.01.2022					
<b>Approved:</b>					

## COURSE INFORMATION LETTER

<b>University:</b> P. J. Šafárik University in Košice	
<b>Faculty:</b> Faculty of Science	
<b>Course ID:</b> ÚINF/ APS1/15	<b>Course name:</b> Applied probability and statistics
<b>Course type, scope and the method:</b> <b>Course type:</b> Lecture / Practice <b>Recommended course-load (hours):</b> <b>Per week:</b> 2 / 2 <b>Per study period:</b> 28 / 28 <b>Course method:</b> present	
<b>Number of ECTS credits:</b> 5	
<b>Recommended semester/trimester of the course:</b>	
<b>Course level:</b> I., N	
<b>Prerequisites:</b> ÚMV/FRPb/19 or ÚMV/MAN2c/22 or ÚMV/MTIb/21 or ÚMV/MTI4b/22 or ÚMV/MTFb/22	
<b>Conditions for course completion:</b> Demonstration of adequate mastery of the content standard of the subject in the ongoing and final evaluation, the ability to formulate a problem in the acquired terminology and solve it within a project. Written works during the semester, project. Written and oral exam.	
<b>Learning outcomes:</b> After completing the course, the student is able to apply the acquired concepts and techniques of probability theory and mathematical statistics in formulating hypotheses within the considered models and analysis of data dependencies, and use the appropriate software.	
<b>Brief outline of the course:</b> 1) Random event, probability and conditional probability. 2) Probability distribution laws. 3) Characteristics of position, variability and dependence. 4) Basic discrete and continuous distributions. 5) The law of large numbers and the central limit theorem. 6) Random sample. Initial analytical and geometric analysis of data. 7) Quantiles, basic distributions and basic theorem of mathematical statistics. 8) Theory of estimates, method of moments and maximum likelihood. Hypothesis testing. 9) Tests on distribution parameters and goodness-of-fit tests. 10) Modeling of dependencies and noise. Least squares method and smoothing. 11) Polynomial regression models. 12) Pseudorandom quantities and Monte Carlo methods.	
<b>Recommended literature:</b> - Cs. Török: Úvod do teórie pravdepodobnosti a matematickej štatistiky, Košice, 1992 - M.R.Spiegel, J.J.Schiller, R.A.Srinivasan, Probability and Statistics, McGraw Hill, 2009 - J. Maindonald, W.J. Braun, Data Analysis and Graphics Using R – an Example-Based Approach, CAMBRIDGE UNIVERSITY PRESS, 2010	



<b>Course language:</b> Slovak or english					
<b>Notes:</b> Face to face or online teaching. Content prerequisites: the basics of differential, integral and matrix calculus					
<b>Course assessment</b> Total number of assessed students: 99					
A	B	C	D	E	FX
17.17	16.16	25.25	12.12	28.28	1.01
<b>Provides:</b> doc. RNDr. Csaba Török, CSc.					
<b>Date of last modification:</b> 23.11.2021					
<b>Approved:</b>					

## COURSE INFORMATION LETTER

<b>University:</b> P. J. Šafárik University in Košice	
<b>Faculty:</b> Faculty of Science	
<b>Course ID:</b> ÚINF/ AFJ1a/15	<b>Course name:</b> Automata and formal languages
<b>Course type, scope and the method:</b> <b>Course type:</b> Lecture / Practice <b>Recommended course-load (hours):</b> <b>Per week:</b> 2 / 1 <b>Per study period:</b> 28 / 14 <b>Course method:</b> present	
<b>Number of ECTS credits:</b> 4	
<b>Recommended semester/trimester of the course:</b>	
<b>Course level:</b> I., N	
<b>Prerequisites:</b>	
<b>Conditions for course completion:</b> Oral examination.	
<b>Learning outcomes:</b> To provide theoretical background for studying computer science in general, by giving the necessary knowledge in theory of automata.	
<b>Brief outline of the course:</b> 1: Chomsky hierarchy of grammars: alphabet, symbol (letter, character), transitive closure, word (string), empty word (empty string), length of a string, concatenation, language, grammar, nonterminal symbol, terminal symbol, initial nonterminal (initial symbol), grammar rule, derivation step, language generated by a grammar, Chomsky hierarchy of grammars - phrase-structure, context sensitive, context free, regular 2: Deterministic finite state automata: finite state automaton, state, input symbol, output symbol, initial state, transition function, output function, examples of automata and their graphic representation, generalized transition and output functions and their basic properties 3: Reduction of automata I: equivalent automata, minimal (optimal) automaton, reachable state, properties of reachable states, elimination of unreachable states 4: Reduction of automata II: equivalent states, k-equivalent states, properties of equivalence and k-equivalence, relation between k-equivalence and (k+1)-equivalence, partitioning the state set into equivalence classes, elimination of equivalent states 5: Reduction of automata III: proof of correctness, unambiguity, and optimality of reduced automaton, testing equivalence of two automata 6: Deterministic finite state acceptors: basic definitions, language recognized by a finite state acceptor, common properties of acceptors and automata with an output, minimizing a finite state acceptor 7: Operations with regular languages: complement, intersection, union, difference, symmetric difference, testing of emptiness, inclusion, equality, and disjointness for regular languages 8: Nondeterministic finite state acceptors: definition, transition function, language recognized by a nondeterministic acceptor, elimination of nondeterminism 9: epsilon-acceptors: definition, properties, elimination of epsilon-transitions	

10: Regular grammars: regular grammar, extended regular grammar, transformation of acceptor to a regular grammar, transformation of extended regular grammar to an epsilon-acceptor  
 11: Regular expressions I: basic properties, transformation of regular expression to an epsilon-acceptor  
 12: Regular expressions II: regular equations, valid algebraic manipulations with regular expressions, solving an equation with a single unknown variable, solving a system of regular equations, transformation of acceptor to a regular expression  
 13: Another constructions: review of transformations among various representations, an example of a direct transformation of a grammar to a regular expression, closure of the class of regular languages under another language operations – concatenation and Kleene star, mirror image  
 14: Another operations: homomorphism and inverse homomorphism, a context-free language that is not regular

**Recommended literature:**  
 J.E. Hopcroft, R.Motwani, J.D. Ullman: Introduction to automata theory, languages, and computation, Addison-Wesley, 2001.  
 J. Shallit: A second course in formal languages and automata theory, Cambridge University press, 2009.  
 M. Sipser: Introduction to the theory of computation, Thomson Course Technology, 2006.

**Course language:**  
 Slovak or English

**Notes:**

**Course assessment**  
 Total number of assessed students: 897

A	B	C	D	E	FX
26.64	18.17	23.41	17.06	9.92	4.79

**Provides:** prof. RNDr. Viliam Geffert, DrSc., RNDr. Juraj Šebej, PhD.

**Date of last modification:** 23.11.2021

**Approved:**

## COURSE INFORMATION LETTER

<b>University:</b> P. J. Šafárik University in Košice	
<b>Faculty:</b> Faculty of Science	
<b>Course ID:</b> ÚINF/ PSDU/24	<b>Course name:</b> Case studies in data mining
<b>Course type, scope and the method:</b> <b>Course type:</b> Practice <b>Recommended course-load (hours):</b> <b>Per week: 2 Per study period: 28</b> <b>Course method:</b> present	
<b>Number of ECTS credits:</b> 3	
<b>Recommended semester/trimester of the course:</b>	
<b>Course level:</b> II., N	
<b>Prerequisites:</b>	
<b>Conditions for course completion:</b> The realization of a project focused on case studies in data mining. Successful completion of the written and oral part of the exam focused on case studies in data mining.	
<b>Learning outcomes:</b> Solving practical tasks in the field of data mining. Basic concepts of data mining. Knowledge of data mining methods.	
<b>Brief outline of the course:</b> <ol style="list-style-type: none"> <li>1. Basic notions in data mining</li> <li>2. Data preparation in data mining</li> <li>3. Methods and algorithms of data mining</li> <li>4. Methods and algorithms of data mining II</li> <li>5. Extraction of knowledge from large data volumes</li> <li>6. Case study analysis using data mining methods in different application areas</li> <li>7. Case study analysis using data mining methods in different application areas II</li> <li>8. Application of methods for automated analysis of large data volumes</li> <li>9. Solving practical tasks using appropriate software tools</li> <li>10. Solving practical tasks using appropriate software tools II</li> <li>11. Solving practical tasks using appropriate software tools III</li> <li>12. Testing data mining algorithms</li> <li>13. Testing data mining algorithms II</li> </ol>	
<b>Recommended literature:</b> [1] Watt, J., Borhani, R., Katsaggelos, A.K.: Machine learning refined: foundations, algorithms, and applications. Cambridge: Cambridge University Press, 2016. [2] Zhao, Y., Cen, Y.: Data Mining Applications with R. Elsevier Inc. 2014. [3] Han, J. and Kamber, M.: Data Mining Concepts and Techniques. 3rd Edition, Morgan Kaufmann, Burlington, 2011. [4] Witten, I.E., Frank, E.: Data Mining: Practical Machine Learning Tools and Techniques, Elsevier, 2005.	

<b>Course language:</b> Slovak or English					
<b>Notes:</b>					
<b>Course assessment</b> Total number of assessed students: 40					
A	B	C	D	E	FX
100.0	0.0	0.0	0.0	0.0	0.0
<b>Provides:</b> doc. RNDr. Ľubomír Antoni, PhD.					
<b>Date of last modification:</b> 19.03.2024					
<b>Approved:</b>					

## COURSE INFORMATION LETTER

<b>University:</b> P. J. Šafárik University in Košice	
<b>Faculty:</b> Faculty of Science	
<b>Course ID:</b> ÚINF/ KKV1/21	<b>Course name:</b> Classical and quantum computations
<b>Course type, scope and the method:</b> <b>Course type:</b> Lecture / Practice <b>Recommended course-load (hours):</b> <b>Per week:</b> 3 / 2 <b>Per study period:</b> 42 / 28 <b>Course method:</b> present	
<b>Number of ECTS credits:</b> 6	
<b>Recommended semester/trimester of the course:</b>	
<b>Course level:</b> II., N	
<b>Prerequisites:</b>	
<b>Conditions for course completion:</b> Successful completion of the subject is conditioned by proper acquisition of basic concepts, algorithms and models and demonstrating the ability to apply them creatively. The acquisition of knowledge takes place: <ul style="list-style-type: none"> <li>- continuously during the semester in the form of partial assignments,</li> <li>- a written test during the semester,</li> <li>- a written test at the exam,</li> <li>- oral exam.</li> </ul> In order to receive an evaluation, it is necessary to obtain at least 50% of points from each of the three parts (assignments during the semester, written part of the exam, oral part of the exam). The detailed evaluation method is published in the AIS.	
<b>Learning outcomes:</b> By completing the subject, the student will get: <ul style="list-style-type: none"> <li>- knowledge of the classification and design of probabilistic algorithms,</li> <li>- basic knowledge of the principles of quantum computers and their differences compared to classical computing models,</li> <li>- knowledge and skills about the design and functioning of quantum computing and become familiar with the most well-known algorithms,</li> <li>= basic quantum computer programming skills.</li> </ul>	
<b>Brief outline of the course:</b> <ol style="list-style-type: none"> <li>1. Introduction to quantum quantum computers. Basics of classical complexity theory.</li> <li>2. Boolean circuits and their basic properties.</li> <li>3. Probability algorithms.</li> <li>4. BPP class and probability testing.</li> <li>5. Basic properties of circuits and Fermat's test.</li> <li>6. Miller - Rabin's test and the position of the BPP class in the hierarchy of complexity models.</li> <li>7. Introduction to quantum computing and mathematical foundations of quantum theory.</li> <li>8. Spectral representation of self-adjoint operators.</li> <li>9. Quantum states and Hilbert vector spaces.</li> <li>10. Basic quantum operators and basic quantum algorithms.</li> </ol>	

11. Quantum teleportation, superdense coding and Grover's algorithm.
12. Fourier transformation.
13. Shor's algorithm.

**Recommended literature:**

1. BERMAN, G.P., DOOLEN, G.D., MAINIERI, R., TSIFRINOVIC, V.I. Introduction to Quantum Computers. World Scientific, 2003.
2. GRUSKA, J. Quantum Computing. McGraw-Hill, 1999.
3. JOHNSON, G. A Shortcut Through Time: The Path to the Quantum Computer, Knopf 2003.
4. KITAEV, A.Y., SHEN, A.H., VYALYI, M.N. Classical and Quantum Computation. American Mathematical Society, 2002.
5. NIELSEN, M.A., CHUANG, I.L. Quantum Computation and Quantum Information. Cambridge University Press, 2000.
6. HIRVENSALO, M., Quantum Computing, Springer 2004

**Course language:**

Slovak or english

**Notes:**

Content prerequisites:

Linear algebra, Group theory, Probability theory, Theory of algorithms, Introduction to quantum computers.

**Course assessment**

Total number of assessed students: 93

A	B	C	D	E	FX
27.96	38.71	16.13	5.38	4.3	7.53

**Provides:** prof. RNDr. Gabriel Semanišin, PhD., Mgr. Viktor Olejár

**Date of last modification:** 25.07.2022

**Approved:**

## COURSE INFORMATION LETTER

<b>University:</b> P. J. Šafárik University in Košice	
<b>Faculty:</b> Faculty of Science	
<b>Course ID:</b> ÚINF/ TVY/15	<b>Course name:</b> Computability theory
<b>Course type, scope and the method:</b> <b>Course type:</b> Lecture / Practice <b>Recommended course-load (hours):</b> <b>Per week:</b> 2 / 1 <b>Per study period:</b> 28 / 14 <b>Course method:</b> present	
<b>Number of ECTS credits:</b> 4	
<b>Recommended semester/trimester of the course:</b>	
<b>Course level:</b> I., II., N	
<b>Prerequisites:</b>	
<b>Conditions for course completion:</b> Two written examinations focused on the construction of Turing machines, creating sequences of (primitive) recursive functions, solving examples. Oral exam focused on the relationship between classes of recursive and computable functions, the problem of stopping a Turing machine.	
<b>Learning outcomes:</b> Knowledge of computational model of Turing machine, Goedelian arithmetization, and relationship between Turing computability and recursivity of functions.	
<b>Brief outline of the course:</b> <ol style="list-style-type: none"> <li>1. Turing machine, basic principles of work of Turing machine, formalization of basic notions</li> <li>2. Shifting of states, compositions of machines, computations on composed machines</li> <li>3. Modifications of configuration</li> <li>4. Elementary Turing machines</li> <li>5. Compositions of elementary Turing machines</li> <li>6. Primitively recursive functions</li> <li>7. Primitively recursive predicates</li> <li>8. Functions and predicates from number theory</li> <li>9. Goedelian arithmetizationa of Turing computability</li> <li>10. Recursive functions</li> <li>11. Relationship of recursivity and Turing computability</li> <li>12. Halting problem</li> </ol>	
<b>Recommended literature:</b> <ol style="list-style-type: none"> <li>1. BRIDGES, Douglas. Computability, A Mathematical Sketch book. Springer--Verlag, 1994. ISBN:: 978-0387941745</li> <li>2. BUKOVSKÝ, Lev. Teória algoritmov, ES UPJŠ, Košice, 1999. ISBN 8070973730</li> <li>3. MACHTEY, Michael a Paul YOUNG. An Introduction to the General Theory of Algorithms, North--Holland, Amsterdam 1978.</li> <li>4. KRAJČI, Stanislav. Teória vypočítateľnosti. <a href="http://ics.upjs.sk/~krajci/skola/vyucba/ucebneTexty/vypocitatelnost.pdf">http://ics.upjs.sk/~krajci/skola/vyucba/ucebneTexty/vypocitatelnost.pdf</a></li> </ol>	
<b>Course language:</b>	



Slovak					
<b>Notes:</b>					
<b>Course assessment</b>					
Total number of assessed students: 315					
A	B	C	D	E	FX
51.75	11.11	11.43	5.08	5.4	15.24
<b>Provides:</b> doc. RNDr. Ľubomír Antoni, PhD.					
<b>Date of last modification:</b> 04.01.2022					
<b>Approved:</b>					

## COURSE INFORMATION LETTER

<b>University:</b> P. J. Šafárik University in Košice	
<b>Faculty:</b> Faculty of Science	
<b>Course ID:</b> ÚINF/ VKN/24	<b>Course name:</b> Computational and cognitive neuroscience
<b>Course type, scope and the method:</b> <b>Course type:</b> Lecture / Practice <b>Recommended course-load (hours):</b> <b>Per week:</b> 2 / 2 <b>Per study period:</b> 28 / 28 <b>Course method:</b> present	
<b>Number of ECTS credits:</b> 5	
<b>Recommended semester/trimester of the course:</b>	
<b>Course level:</b> II., N	
<b>Prerequisites:</b>	
<b>Conditions for course completion:</b> Midterm exam Final exam consisting of written and/or oral part	
<b>Learning outcomes:</b> Advanced topics in computational and cognitive neuroscience, and in the tools used in neuroscience.	
<b>Brief outline of the course:</b> 1. Intro: Cognitive psychology, neural modeling. Theme 1: Topics in cognitive and neural science 2. Neural basis of vision 3. Visual object recognition and visual scene analysis 4. Auditory cognition. Echo suppression. Auditory scene analysis 5. Cortical sound processing. 6. Other topics in the study of brain and main: thinking, consciousness, emotions, motivation Topic 2: Modeling in cognitive and neural science 7. Intro 8. Connectionism, STM and LTM modeling 9. Additive and shunting neural networks. 10. Learning rule Outstar. 11. Adaptive resonance theory. 12. Statistical and decision-theory modeling Topic 3: Current research at UPJS 13. Invited lecture	
<b>Recommended literature:</b> 1. KANDEL, E. R., SCHWARTZ, J. H. and JESSELL, T.M.: Principles of Neural Science. McGraw-Hill, 2021 ISBN-13: 978-1259642234 2. Dayan P and LF Abbott: Theoretical Neuroscience - Computational and Mathematical Modeling of Neural Systems. MIT Press, 2005 ISBN-13: 978-0262541855 3. Thagard P: Mind: Introduction to Cognitive Science, 2nd Edition. Bradford Books. ISBN-13 : 978-0262701099	

4. HERTZ, J., KROGH, A. and PALMER R. G.: Introduction to the theory of neural computation. Addison-Wesley 1991 ISBN-13: 978-0201515602					
<b>Course language:</b> Slovak or English					
<b>Notes:</b> Content prerequisites: basics of neurobiology, cognitive psychology, linear algebra and differential equations, programming, or instructor's consent					
<b>Course assessment</b> Total number of assessed students: 7					
A	B	C	D	E	FX
42.86	14.29	14.29	14.29	14.29	0.0
<b>Provides:</b> doc. Ing. Norbert Kopčo, PhD., RNDr. Keerthi Kumar Doreswamy, Ing. Udbhav Singhal, Myroslav Fedorenko					
<b>Date of last modification:</b> 19.03.2024					
<b>Approved:</b>					

## COURSE INFORMATION LETTER

<b>University:</b> P. J. Šafárik University in Košice	
<b>Faculty:</b> Faculty of Science	
<b>Course ID:</b> ÚINF/ VYZ1/15	<b>Course name:</b> Computational complexity
<b>Course type, scope and the method:</b> <b>Course type:</b> Lecture <b>Recommended course-load (hours):</b> <b>Per week: 2 Per study period: 28</b> <b>Course method:</b> present	
<b>Number of ECTS credits:</b> 4	
<b>Recommended semester/trimester of the course:</b>	
<b>Course level:</b> II., N	
<b>Prerequisites:</b>	
<b>Conditions for course completion:</b> Oral examination.	
<b>Learning outcomes:</b> To give students theoretical background in computational complexity and theory of NP-completeness.	
<b>Brief outline of the course:</b> 1: Introduction: the notion of computational complexity, computational time, computational model, example - the problem of sorting, computational complexity as an asymptotic function 2: Basic computational models: RAM and RASP computers, the cost of an elementary step on these computers, single-tape Turing machine, multi-tape Turing machine, nondeterministic variants of these computational models, transformations among these models with respect to the time complexity 3: The classes P and NP: basic definitions, presenting (un)undirected graphs on the input, 3COL – the set of all 3-colorable graphs is in NP, 2COL - the set of all 2-colorable graphs is in P, SAT – the set of satisfiable Boolean formulas is in NP, CNF-SAT - Boolean formulas in conjunctive normal form 4: Variants of P and NP: decision problem, the problem of finding a solution, optimization problem, polynomial conversions among different variants 5: NP-completeness: reducibility in polynomial time and its transitivity, definition of the NP-completeness and its basic properties 6: NP-completeness of SAT 7: Variants of SAT: 3CNF-SAT - satisfiability of Boolean formulas in 3-conjunctive normal form, kCNF-SAT, CNF-SAT - satisfiability in k-conjunctive (conjunctive) normal form, 2CNF-SAT is in P 8: 3COL and its variants: 3COL (the problem of coloring vertices of a graph with 3 colors) in NP-complete, consequently: for each $k > 3$ , kCOL (the problem of coloring with k colors) is NP-complete as well 9: Colorability of a planar graph with three colors: presenting a planar graph on the input, the proof of NP-completeness, coloring with a larger number of colors 10: Another NP-complete problems: Exact set cover, Clique, Vertex cover	

11: Hamiltonian path: Hamiltonian path in a directed and in undirected graph  
 12: Subset-sum-like problems: Subset Sum - the problem of whether any subset of the integers sum to precisely a target sum, Partition - the problem of whether a given multiset of positive integers can be partitioned into two subsets with equal sums, a “more relaxed” version of Partition - achieving an approximate equality of the sums, distribution of tasks among K parallel processors  
 13: Beyond P a NP: a review of the basic complexity classes - L, NL, P, NP, PSpace , NPSpace, ExpTime, NExpTime, ..., simulation of (non)deterministic space in (non)deterministic time, conversions in opposite directions  
 14: PSpace: QBF - true quantified Boolean formulas, prenex normal form, Pspace completeness of QBF, PSpace = NPSpace

**Recommended literature:**

1. J.E. Hopcroft, R.Motwani, J.D. Ullman: Introduction to automata theory, languages, and computation, Addison-Wesley, 2007.
2. M. Sipser: Introduction to the Theory of Computation, Thomson, 2nd edition, 2006.
3. L.A.Hemaspaandra, M.Ogihara: Complexity theory companion, EATCS series, texts in computer science, Springer-Verlag, 2002.
4. S. Arora, B. Barak: Computational Complexity: A Modern Approach, Cambridge Univ. Press, 2009.
5. G.Brassard, P.Bradley: Fundamentals of algorithmics, Prentice Hall, 1996.
6. D.P.Bovet, P.Crescenzi: Introduction to the theory of complexity, Prentice Hall, 1994.
7. C. Calude and J. Hromkovič: Complexity: A Language-Theoretic Point of View, in G. Rozenberg and A. Salomaa, Handbook of Formal Languages II, Springer, 1997.

**Course language:**

Slovak or english

**Notes:**

Content prerequisites:

Basic notions from the theory of automata and formal languages.

Basic skills in programming and design of algorithms (in any programming language).

Basics knowledge in mathematical logic, set theory, and graph theory.

**Course assessment**

Total number of assessed students: 380

A	B	C	D	E	FX
57.11	15.79	13.16	6.84	6.84	0.26

**Provides:** prof. RNDr. Viliam Geffert, DrSc.

**Date of last modification:** 23.11.2021

**Approved:**

## COURSE INFORMATION LETTER

<b>University:</b> P. J. Šafárik University in Košice	
<b>Faculty:</b> Faculty of Science	
<b>Course ID:</b> ÚINF/ PSIN/15	<b>Course name:</b> Computer network Internet
<b>Course type, scope and the method:</b> <b>Course type:</b> Lecture / Practice <b>Recommended course-load (hours):</b> <b>Per week:</b> 3 / 1 <b>Per study period:</b> 42 / 14 <b>Course method:</b> present	
<b>Number of ECTS credits:</b> 5	
<b>Recommended semester/trimester of the course:</b>	
<b>Course level:</b> I., N	
<b>Prerequisites:</b> ÚINF/PAZ1a/15 or ÚINF/PRG1/15	
<b>Conditions for course completion:</b> Activity at excercises (max 18 points), home work (max 18 points), test (max 30 points). Verbal exam (min 25 points, max 50 points). Required minimum for passing the course is 55 points.	
<b>Learning outcomes:</b> Students will get the informations about principles and achitecture of Internet. They will understand the principles of ISO/OSI layers reference model for network communication. They will understand the meaning and usage of terms protocol, service, interface. They will analyze the parameters of communication channels, understand the function of interconnection devices (hub, switch, router). They will understand the structure of IP packets, addressing and how packets are transmitted, the principle of routing protocols and the creation of routing tables. They will understand the priciples of acknowledged TCP transport transmission and its implementation. They will know how to use the interface of UDP and TCP protocols in a program code. They will understand the basic application protocols of the Internet.	
<b>Brief outline of the course:</b> 1. Introduction to computer networks, internet connection types, delay and loss in packet-switched networks, ISO OSI reference model and TCP/IP protocols family. 2. Application layer: Web and HTTP, protocol FTP ,e-mail and protocols SMTP, POP3, IMAP, 3. Application layer: domain names and DNS, Peer-to-peer applications. Security in computer networks. 4. Transport layer: services, multiplexing and demultiplexing, protocol UDP, reliable data transfer 5. Transport layer: connection oriented transport protocol TCP, flow and congestion control. 6. Network Layer: Internet protocol IPv4, virtual circuit and datagram networks, packet fragmentation, routing table, application protocol DHCP 7. Network Layer: network address translation NAT, ICMP protocol, internet protocol IPv6 8. Network Layer: routing algorithms and protocols, broadcast and multicast routing 9. Link layer: error detection, multiple access methods CSMA/CD and CSMA/CA, Ethernet, frames, protocols ARP and RARP, link layer addressing 10. Link Layer and wireless and mobile networks: hub, switch, virtual LAN, 802.11 Wireless LAN, Bluetooth 802.15, WiMAX 802.16, Mobile IP, mobility in GSM 11. Physical Layer: Communication channels parameters, digital and analog encoding.	

<b>Recommended literature:</b>					
1. J. F. Kurose, Keith W. Ross: Computer Networking: A Top-Down Approach, 7. edition, 2016					
2. A. S. Tanenbaum: Computer Networks, 5. edition, Pearson, 2010					
3. W. Stallings: Local and Metropolitan Area Networks, Prentice Hall, 2000					
4. E. Comer, R.E. Droms: Computer Networks and Internets, Prentice Hall, 2003					
5. W. R. Stevens: TCP/IP Illustrated, Vol.1: The Protocols, Addison-Wesley, 1994					
<b>Course language:</b>					
Slovak or English					
<b>Notes:</b>					
Content prerequisites: basic programming skills in Java					
<b>Course assessment</b>					
Total number of assessed students: 286					
A	B	C	D	E	FX
10.84	8.74	19.58	18.88	30.07	11.89
<b>Provides:</b> RNDr. Peter Gurský, PhD., RNDr. Richard Staňa					
<b>Date of last modification:</b> 04.01.2022					
<b>Approved:</b>					

## COURSE INFORMATION LETTER

<b>University:</b> P. J. Šafárik University in Košice	
<b>Faculty:</b> Faculty of Science	
<b>Course ID:</b> ÚINF/ KRS/15	<b>Course name:</b> Cryptographic systems and their applications
<b>Course type, scope and the method:</b> <b>Course type:</b> Lecture / Practice <b>Recommended course-load (hours):</b> <b>Per week:</b> 3 / 2 <b>Per study period:</b> 42 / 28 <b>Course method:</b> present	
<b>Number of ECTS credits:</b> 6	
<b>Recommended semester/trimester of the course:</b>	
<b>Course level:</b> I., N	
<b>Prerequisites:</b>	
<b>Conditions for course completion:</b> Homeworks, midterm written exam, active participation in laboratory exercises. Final written exam, possibly oral exam.	
<b>Learning outcomes:</b> This course covers the basic knowledge in understanding and using cryptography. The main focus is on definitions, theoretical foundations, and rigorous proofs of security, with some programming practice. Topics include symmetric and public key encryption, message integrity, hash functions, block cipher design and analysis, number theory, and digital signatures. The course also provides an introduction to cryptographic protocols for authentication and key management, including PKI and certificates.	
<b>Brief outline of the course:</b> Classical cryptography, basic information theory, cryptanalysis, security of classical ciphers. Symmetric ciphers - stream ciphers, block ciphers (DES, AES), modes of operation. Asymmetric ciphers - RSA, Elgamal, elliptic curve cryptosystems. Hash functions, message authentication codes, digital signatures. Authentication, key establishment and distribution, certificates.	
<b>Recommended literature:</b> 1. PAAR, Ch., PELZL, J.: Understanding Cryptography, Springer 2010. 2. STINSON, D. R., PATERSON, M. B.: Cryptography: Theory and Practice. CRC Press, 2018. 3. MAO, W. Modern Cryptography: Theory and Practice. Prentice Hall, 2003. 4. MENEZES, A., OORSCHOT, P. van, VANSTONE, S.: Handbook of Applied Cryptography. CRC Press, 1996. 5. SCHNEIER, B.: Applied Cryptography, 20th Edition, John Wiley & Sons Inc., 2015	
<b>Course language:</b> Slovak or English	
<b>Notes:</b> Content prerequisites: basic number theory and algebra, basic programming	



<b>Course assessment</b>					
Total number of assessed students: 128					
A	B	C	D	E	FX
14.06	9.38	14.84	14.84	31.25	15.63
<b>Provides:</b> doc. RNDr. Jozef Jirásek, PhD., RNDr. Rastislav Krivoš-Belluš, PhD.					
<b>Date of last modification:</b> 08.01.2022					
<b>Approved:</b>					

## COURSE INFORMATION LETTER

<b>University:</b> P. J. Šafárik University in Košice	
<b>Faculty:</b> Faculty of Science	
<b>Course ID:</b> ÚINF/ PDA/19	<b>Course name:</b> Data analysis project I
<b>Course type, scope and the method:</b> <b>Course type:</b> Practice <b>Recommended course-load (hours):</b> <b>Per week:</b> 4 <b>Per study period:</b> 56 <b>Course method:</b> present	
<b>Number of ECTS credits:</b> 4	
<b>Recommended semester/trimester of the course:</b>	
<b>Course level:</b> I., N	
<b>Prerequisites:</b>	
<b>Conditions for course completion:</b> Active presentation of the results of the data analysis project and the bachelor thesis. Presentation of results from published foreign papers.	
<b>Learning outcomes:</b> Knowledge and skills associated with the phases of data analysis and their use in solving specific tasks. Knowledge of selected procedures in the field of data analysis, machine learning and artificial intelligence. Development of understanding of professional text in the field of data analysis and its interpretation.	
<b>Brief outline of the course:</b> 1. - 2. Phases of data analysis projects and selected basic terms 3. - 4. Selection and specification of data analysis projects 5. - 7. Selected methods of data analysis 8. - 11. Consultations on data analysis projects and bachelor theses 12. - 13 Applications of data analysis methods in various fields	
<b>Recommended literature:</b> 1. AGGARWAL, Charu C. Data mining: a textbook. Cham: Springer, 2015. ISBN 978-3-319-14141-1. 2. ALPAYDIN, Ethem. Introduction to machine learning. 3rd ed. Massachusetts: MIT Press, 2014. ISBN 978-0-262-02818-9. 3. RASCHKA, Sebastian, Mirjalili, Vahid. Python Machine Learning: Machine Learning and Deep Learning with Python, scikit-learn, and TensorFlow 2, 3rd Edition, Packt Publishing Ltd., 2019. ISBN 978-1789955750. 4. WITTEN, I. H., Eibe FRANK a Mark A. HALL. Data mining: practical machine learning tools and techniques. 4th ed. Amsterdam: Morgan Kaufmann, 2017. Morgan Kaufman series in data management systems. ISBN 9780128042915. 5. Literature associated with particular project.	
<b>Course language:</b> Slovak or English	
<b>Notes:</b>	

<b>Course assessment</b>					
Total number of assessed students: 21					
A	B	C	D	E	FX
95.24	0.0	0.0	0.0	4.76	0.0
<b>Provides:</b> doc. RNDr. Ľubomír Antoni, PhD.					
<b>Date of last modification:</b> 25.01.2022					
<b>Approved:</b>					

## COURSE INFORMATION LETTER

<b>University:</b> P. J. Šafárik University in Košice	
<b>Faculty:</b> Faculty of Science	
<b>Course ID:</b> ÚINF/ UKN/24	<b>Course name:</b> Introduction to cognitive and neural sciences
<b>Course type, scope and the method:</b> <b>Course type:</b> Lecture / Practice <b>Recommended course-load (hours):</b> <b>Per week:</b> 2 / 2 <b>Per study period:</b> 28 / 28 <b>Course method:</b> present	
<b>Number of ECTS credits:</b> 5	
<b>Recommended semester/trimester of the course:</b>	
<b>Course level:</b> I., N	
<b>Prerequisites:</b>	
<b>Conditions for course completion:</b> Midterm exam Final exam consisting of written and/or oral part	
<b>Learning outcomes:</b> Overview anatomy, physiology, and cognitive processes in the human brain with focus on computational aspects of cognition and computational tools used in neuroscience.	
<b>Brief outline of the course:</b> 1. Intro to neural and cognitive science 2. Overview of anatomy and physiology of the central nervous system (CNS) 3. Methods of study in neuroscience. Sensory, motor and associative brain areas. 4. Neuron: anatomy, types, action potential 5. Propagation of signals in the neuron, neural coding. 6. Synaptic transmission and plasticity - neural basis of learning and memory. 7. Psychology of memory and learning. 8. Vision: Intro. Perception of brightness, edges, color. Model BCS/FCS. Perception of size and sitance. 9. Hearing and auditory cognition. 10. Language, psycholinguistics, speech perception and production. 11. Attention. 12. Crossmodal interaction (vision, hearing, touch). 13. Reasoning and decision making.	
<b>Recommended literature:</b> 1. Poeppel D., Mangun G., Gazzaniga M. (ed.): The Cognitive Neurosciences. 6th ed. MIT Press. 2020. ISBN-13: 978-0262043250 2. Dayan P and LF Abbott: Theoretical Neuroscience - Computational and Mathematical Modeling of Neural Systems. MIT Press, 2005 ISBN-13: 978-0262541855 3. Thagard P: Mind: Introduction to Cognitive Science, 2nd Edition. Bradford Books. ISBN-13: 978-0262701099	
<b>Course language:</b>	

Slovak or English					
<b>Notes:</b> Content prerequisites: Algebra, programming (Matlab).					
<b>Course assessment</b> Total number of assessed students: 3					
A	B	C	D	E	FX
66.67	0.0	33.33	0.0	0.0	0.0
<b>Provides:</b> doc. Ing. Norbert Kopčo, PhD., Ing. Peter Lokša, PhD., RNDr. Keerthi Kumar Doreswamy, Ing. Udbhav Singhal, Myroslav Fedorenko					
<b>Date of last modification:</b> 19.03.2024					
<b>Approved:</b>					

## COURSE INFORMATION LETTER

<b>University:</b> P. J. Šafárik University in Košice	
<b>Faculty:</b> Faculty of Science	
<b>Course ID:</b> ÚINF/ USU/19	<b>Course name:</b> Introduction to machine learning
<b>Course type, scope and the method:</b> <b>Course type:</b> Lecture / Practice <b>Recommended course-load (hours):</b> <b>Per week:</b> 2 / 2 <b>Per study period:</b> 28 / 28 <b>Course method:</b> present	
<b>Number of ECTS credits:</b> 5	
<b>Recommended semester/trimester of the course:</b>	
<b>Course level:</b> I., N	
<b>Prerequisites:</b>	
<b>Conditions for course completion:</b> Creating a project focused on the application of machine learning algorithms in a selected application domain. Continuous written work focused on the preparation, processing and interpretation of data using machine learning methods. Successful completion of an oral exam focused on selected machine learning methods.	
<b>Learning outcomes:</b> Theoretical knowledge in the area of machine learning. Basic concepts of machine learning. Basic machine learning algorithms.	
<b>Brief outline of the course:</b> 1. Basic concepts of machine learning. 2. Basic characteristics of data, types of attributes, characteristics for individual attributes, dependence between attributes. 3. Data sources and their acquisition. Determining the target task. 4. Preparation and cleaning of data, missing values, incorrect inputs. 5. Classification tasks 6. Selected classification methods 7. Evaluation of models - true positive, false positive, true negative, false negative examples. 8. Classification accuracy indicators. 9. Cluster analysis. 10. Association rules. 11. Prediction tasks and selected prediction methods 12. Prediction accuracy indicators.	
<b>Recommended literature:</b> 1. AGGARWAL, Charu C. Data mining: a textbook. Cham: Springer, 2015. ISBN 978-3-319-14141-1. 2. ALPAYDIN, Ethem. Introduction to machine learning. 3rd ed. Massachusetts: MIT Press, 2014. ISBN 978-0-262-02818-9. 3. RASCHKA, Sebastian, Mirjalili, Vahid. Python Machine Learning: Machine Learning and Deep Learning with Python, scikit-learn, and TensorFlow 2, 3rd Edition, Packt Publishing Ltd., 2019. ISBN 978-1789955750.	

4. WITTEN, I. H., Eibe FRANK a Mark A. HALL. Data mining: practical machine learning tools and techniques. 4th ed. Amsterdam: Morgan Kaufmann, 2017. Morgan Kaufman series in data management systems. ISBN 9780128042915.					
<b>Course language:</b> Slovak or English					
<b>Notes:</b> Content prerequisites: Basics of programming in Python, or another alternative programming language suitable for data analysis					
<b>Course assessment</b> Total number of assessed students: 30					
A	B	C	D	E	FX
90.0	6.67	3.33	0.0	0.0	0.0
<b>Provides:</b> doc. RNDr. Ľubomír Antoni, PhD.					
<b>Date of last modification:</b> 20.09.2021					
<b>Approved:</b>					

## COURSE INFORMATION LETTER

<b>University:</b> P. J. Šafárik University in Košice	
<b>Faculty:</b> Faculty of Science	
<b>Course ID:</b> ÚINF/ UNS1/15	<b>Course name:</b> Introduction to neural networks
<b>Course type, scope and the method:</b> <b>Course type:</b> Lecture / Practice <b>Recommended course-load (hours):</b> <b>Per week:</b> 2 / 2 <b>Per study period:</b> 28 / 28 <b>Course method:</b> present	
<b>Number of ECTS credits:</b> 5	
<b>Recommended semester/trimester of the course:</b>	
<b>Course level:</b> I., N	
<b>Prerequisites:</b>	
<b>Conditions for course completion:</b> The condition for passing the course is the realization of a project with the application of neural networks, successful completion of two written tests in the field of neural networks, their basic types, and genetic algorithms, as well as successful completion of the written and oral part of the exam.	
<b>Learning outcomes:</b> The result of the education is an understanding of the basic principles of neural networks and genetic algorithms. The student will gain the ability to apply the acquired knowledge in intelligent data analysis and also work with a selected tool for modeling neural networks.	
<b>Brief outline of the course:</b> 1. Basic concept arising from biology. Linear threshold units, polynomial threshold units, functions calculable by threshold units. 2. Perceptrons. Linear separable objects, adaptation process (learning), convergence of perceptron learning rule, higher order perceptrons. 3. Forward neural networks, hidden neurons, adaptation process (learning), backpropagation method. 4. Recurrent neural networks. Hopfield neural networks, properties, associative memory model, energy function, learning, optimization problems (business traveler problem). 5. Model of gradually created network. ART network, architecture, operations, initialization phase, recognition phase, search and adaptation phase. Use of the ART network. 6. Applications of studied models in solving practical problems. 7. Written test I. 8. Motivation to model genetic elements. Genetic algorithm. Application of genetic algorithms. 9. Genetic programming, root trees, Read's linear code. Basic stochastic optimization algorithms: blind algorithm and climbing algorithm. Forbidden search method. 10. Genetic and evolutionary programming with typing, examples of use. Grammatical evolution. 11. Special techniques of evolutionary computations. Selection mechanisms in evolutionary algorithms. 12. Use of genetic algorithms in training neural networks. Artificial life. 13. Written test II.	



**Recommended literature:**

1. AGGARWAL, Charu C. Neural networks and deep learning: a textbook. Cham: Springer, 2018. ISBN 978-3319944623.
2. KVASNIČKA, Vladimír. Úvod do teórie neurónových sietí. [Slovenská republika]: IRIS, 1997. ISBN 80-88778-30-1.
3. KVASNIČKA, Vladimír. Evolučné algoritmy. Bratislava: Vydavateľstvo STU, 2000. Edícia vysokoškolských učebníc. ISBN 80-227-1377-5.
4. MITCHEL, Melanie. An Introduction to Genetic Algorithms. Cambridge: MIT Press, 2002. ISBN 0-262-63185-7.
5. SINČÁK, Peter, ANDREJKOVÁ, G. Úvod do neurónových sietí, I. diel, Košice: ELFA, 1996. ISBN 808878638X

**Course language:**

Slovak or English

**Notes:**

Content prerequisites:

Basics of programming in Python, or another alternative programming language suitable for data analysis

**Course assessment**

Total number of assessed students: 492

A	B	C	D	E	FX
19.31	17.89	21.34	17.28	20.33	3.86

**Provides:** doc. RNDr. Ľubomír Antoni, PhD., RNDr. Šimon Horvát, PhD.**Date of last modification:** 23.11.2021**Approved:**

## COURSE INFORMATION LETTER

<b>University:</b> P. J. Šafárik University in Košice					
<b>Faculty:</b> Faculty of Science					
<b>Course ID:</b> ÚINF/ ZLI/21		<b>Course name:</b> Linux basics			
<b>Course type, scope and the method:</b> <b>Course type:</b> Practice <b>Recommended course-load (hours):</b> <b>Per week: 2 Per study period: 28</b> <b>Course method:</b> present					
<b>Number of ECTS credits:</b> 2					
<b>Recommended semester/trimester of the course:</b>					
<b>Course level:</b> I., N					
<b>Prerequisites:</b>					
<b>Conditions for course completion:</b> The condition for passing the course is: 1. Homeworks (50% of the total number of points), 2. Written final theoretical exam (25% of the total number of points), 3. Written final practical exam (25% of the total number of points).					
<b>Learning outcomes:</b> The result of the education is an understanding of the theoretical and practical background for studying computer science, by giving the necessary knowledge in the usage of Unix/Linux operating systems.					
<b>Brief outline of the course:</b> 1. Introduction to Unix/Linux systems, 2. Linux ommand line, 3. Text processing tools, 4. Managing files, 5. Managing users, groups and rights, 6. Managing processes, 7. Managing software and packages, 8. Administering the system - system booting, jobs, logging,9. Basic networking, 10. Managing network interfaces, 11. Managing disk partitions, 12. Exam.					
<b>Recommended literature:</b> 1. LPIC-1 Exam 101. LPI [online]. Canada: The Linux Professional Institute, 2021 [cit. 2021-9-22]. Dostupné z: <a href="https://learning.lpi.org/en/learning-materials/101-500/">https://learning.lpi.org/en/learning-materials/101-500/</a> , 2. LPIC-1 Exam 102. LPI [online]. Canada: The Linux Professional Institute, 2021 [cit. 2021-9-22]. Dostupné z: <a href="https://learning.lpi.org/en/learning-materials/102-500/">https://learning.lpi.org/en/learning-materials/102-500/</a> , 3. Linux - Dokumentační projekt [online]. 4. Praha: Computer Press, 2007 [cit. 2021-9-22]. Dostupné z: <a href="https://i.iinfo.cz/files/root/k/LDP_4.pdf">https://i.iinfo.cz/files/root/k/LDP_4.pdf</a> .					
<b>Course language:</b> Slovak or English					
<b>Notes:</b>					
<b>Course assessment</b> Total number of assessed students: 155					
A	B	C	D	E	FX
41.94	20.65	18.71	6.45	5.16	7.1

<b>Provides:</b> doc. RNDr. JUDr. Pavol Sokol, PhD., RNDr. Eva Marková, RNDr. Richard Staňa
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<b>Date of last modification:</b> 04.01.2022
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<b>Approved:</b>
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## COURSE INFORMATION LETTER

<b>University:</b> P. J. Šafárik University in Košice					
<b>Faculty:</b> Faculty of Science					
<b>Course ID:</b> ÚINF/ LAD1/15		<b>Course name:</b> Logical aspects of databases			
<b>Course type, scope and the method:</b> <b>Course type:</b> Lecture <b>Recommended course-load (hours):</b> <b>Per week:</b> 2 <b>Per study period:</b> 28 <b>Course method:</b> present					
<b>Number of ECTS credits:</b> 4					
<b>Recommended semester/trimester of the course:</b>					
<b>Course level:</b> II., N					
<b>Prerequisites:</b>					
<b>Conditions for course completion:</b> Satisfiable understanding of basic concepts.					
<b>Learning outcomes:</b> Ability to correctly formalize databases.					
<b>Brief outline of the course:</b> 1.-3. Basic concepts of logic – a symbol, a term, a formula, an interpretation 4. Formalization of a table and a database 5. Conjunctive queries 6. Conjunctive calculus 7. Relations between conjunctive calculus and conjunctive queries 8.-10. Relational algebra 11.-12. Relations of different models of databases					
<b>Recommended literature:</b> <a href="https://ics.upjs.sk/~krajci/skola/vyucba/ucebneTexty/LAD-presentation.pdf">https://ics.upjs.sk/~krajci/skola/vyucba/ucebneTexty/LAD-presentation.pdf</a>					
<b>Course language:</b> Slovak					
<b>Notes:</b>					
<b>Course assessment</b> Total number of assessed students: 94					
A	B	C	D	E	FX
44.68	18.09	17.02	10.64	7.45	2.13
<b>Provides:</b> prof. RNDr. Stanislav Krajči, PhD.					
<b>Date of last modification:</b> 23.11.2021					
<b>Approved:</b>					

## COURSE INFORMATION LETTER

<b>University:</b> P. J. Šafárik University in Košice	
<b>Faculty:</b> Faculty of Science	
<b>Course ID:</b> ÚINF/ MTL/22	<b>Course name:</b> MATLAB and neurocognition
<b>Course type, scope and the method:</b> <b>Course type:</b> Lecture / Practice <b>Recommended course-load (hours):</b> <b>Per week:</b> 1 / 2 <b>Per study period:</b> 14 / 28 <b>Course method:</b> present	
<b>Number of ECTS credits:</b> 3	
<b>Recommended semester/trimester of the course:</b>	
<b>Course level:</b> I., N	
<b>Prerequisites:</b>	
<b>Conditions for course completion:</b> Written quizzes, midterm and final exam.	
<b>Learning outcomes:</b> Intro to programming in MATLAB with focus on its usage in neural and cognitive Science.	
<b>Brief outline of the course:</b> <ol style="list-style-type: none"> <li>1. Intro to Matlab</li> <li>2. Navigation, interaction, variables, vectors, matrices, scripts, toolboxes</li> <li>3. Interaction with humans in behavioral experiments</li> <li>4. Auditory and visual stimulus generation</li> <li>5. Analysis and visualization of behavioral data</li> <li>6. Analysis of neurophysiological data</li> <li>7. Analysis of neuroimaging data.</li> <li>8. Cognitive and neural modeling in Matlab</li> <li>9. Auditory modeling tools</li> <li>10. Visual modeling tools</li> <li>11. Tools for modeling of learning</li> <li>12. Tools for psychological experiments</li> </ol>	
<b>Recommended literature:</b> <ol style="list-style-type: none"> <li>1. Wallisch P, et al. MATLAB for Neuroscientists: An Introduction to Scientific Computing in MATLAB. Academic Press 2008. ISBN-13: 978-0123838360</li> <li>2. Stork D, Yom-Tov E: Computer Manual in MATLAB to accompany Pattern Classification, 2nd Edition, Wiley, 2004 ISBN-13: 978-0471429777</li> <li>3. Dayan P and LF Abbott: Theoretical Neuroscience - Computational and Mathematical Modeling of Neural Systems. MIT Press, 2005 ISBN-13: 978-0262541855</li> </ol>	
<b>Course language:</b> Slovak or English	
<b>Notes:</b> Content prerequisites: basic programming skills or instructor's consent	

<b>Course assessment</b>					
Total number of assessed students: 13					
A	B	C	D	E	FX
7.69	30.77	38.46	23.08	0.0	0.0
<b>Provides:</b> doc. Ing. Norbert Kopčo, PhD., Ing. Peter Lokša, PhD., RNDr. Keerthi Kumar Doreswamy, Ing. Udbhav Singhal, Myroslav Fedorenko					
<b>Date of last modification:</b> 04.04.2022					
<b>Approved:</b>					

## COURSE INFORMATION LETTER

<b>University:</b> P. J. Šafárik University in Košice	
<b>Faculty:</b> Faculty of Science	
<b>Course ID:</b> ÚINF/ PDS1/21	<b>Course name:</b> Parallel and distributed systems
<b>Course type, scope and the method:</b> <b>Course type:</b> Lecture / Practice <b>Recommended course-load (hours):</b> <b>Per week:</b> 2 / 2 <b>Per study period:</b> 28 / 28 <b>Course method:</b> present	
<b>Number of ECTS credits:</b> 5	
<b>Recommended semester/trimester of the course:</b>	
<b>Course level:</b> II., N	
<b>Prerequisites:</b>	
<b>Conditions for course completion:</b> Home assignments, class project from tutorials, midterm written exam. Final written and oral exam.	
<b>Learning outcomes:</b> Understand the principles, basic problems and algorithms of parallel programming. Be able to implement synchronization procedures and manage and use interprocess communication. Master the basics of GPU programming. Understand the differences between parallel and distributed computational models. Master basic distributed algorithms and know how to implement them. Understand the problems of creating a distributed system environment and know how to solve them. Be able to use distributed environments in practical applications.	
<b>Brief outline of the course:</b> Parallel architectures, parallel computational model, access to shared memory. Basic algorithms, scaling, optimality. Effective methods of parallel search and sorting. Working in a GPU environment. Distributed computational model, communication protocols, characteristics of distributed systems. Intercomputer communication, distributed synchronization algorithms, transactions, termination and deadlock detection. Consistency issues with distributed memory sharing. Distributed application environment. Reliable calculations in an environment with errors.	
<b>Recommended literature:</b> 1. J. JáJá: An Introduction to Parallel Algorithms, Addison-Wesley, 1992, ISBN 0-201-54856-9 2. P. Sanders, K. Mehlhorn, M. Dietzfelbinger, R. Dementiev: Sequential and Parallel Algorithms and Data Structures, Springer, 2019 3. Sukumar Ghosh: Distributed Systems and Algorithms (Second Edition), CRC Press 2014 4. M. Raynal: Distributed Algorithms for Message-Passing Systems, Springer, 2013 5. Gerard Tel: Introduction to Distributed Algorithms, Cambridge University Press, 2001	
<b>Course language:</b> Slovak or English	
<b>Notes:</b> Content prerequisites: basic of concurrent programming, basic of operating system principles	

<b>Course assessment</b>					
Total number of assessed students: 48					
A	B	C	D	E	FX
18.75	6.25	16.67	18.75	25.0	14.58
<b>Provides:</b> doc. RNDr. Jozef Jirásek, PhD., RNDr. Rastislav Krivoš-Belluš, PhD., Bc. Marián Dvorský, RNDr. Ladislav Mikeš, PhD.					
<b>Date of last modification:</b> 23.11.2021					
<b>Approved:</b>					



## COURSE INFORMATION LETTER

<b>University:</b> P. J. Šafárik University in Košice	
<b>Faculty:</b> Faculty of Science	
<b>Course ID:</b> ÚINF/ PMO1/15	<b>Course name:</b> Proces modelling
<b>Course type, scope and the method:</b> <b>Course type:</b> Lecture / Practice <b>Recommended course-load (hours):</b> <b>Per week:</b> 2 / 2 <b>Per study period:</b> 28 / 28 <b>Course method:</b> present	
<b>Number of ECTS credits:</b> 5	
<b>Recommended semester/trimester of the course:</b>	
<b>Course level:</b> I., N	
<b>Prerequisites:</b> ÚINF/PAZ1b/15 and ÚINF/DBS1a/15 and ÚINF/SWI1a/15	
<b>Conditions for course completion:</b> The interim evaluation is based on the evaluation of partial tasks within the solution of the semester project. The final assessment is given on the basis of the interim assessment and the result of the exam. On the exam, it is required to prove the ability to orient oneself in the presented issue, to master the theoretical foundations of process modeling, basic skills for the creation and interpretation of process models. The evaluation is awarded if the student gets at least 50% of the possible points from each part of the exam. Detailed requirements are given in the AIS.	
<b>Learning outcomes:</b> By completing the subject, the student: <ul style="list-style-type: none"> <li>- acquires knowledge about the theoretical starting points and basics of process modeling,</li> <li>- can master the basic principles of creating process models</li> <li>- get familiar with standard languages for process modeling</li> <li>- will gain practical experience in creating models using selected modeling tools.</li> </ul>	
<b>Brief outline of the course:</b> <ol style="list-style-type: none"> <li>1. Introduction to process modeling.</li> <li>2. Development of approaches to the development of large software systems.</li> <li>3. Theoretical foundations of process modeling.</li> <li>4. Petri nets.</li> <li>5. Process orchestration.</li> <li>6. Choreography of processes.</li> <li>7. Selected properties of processes and process models.</li> <li>8. Architectures of process models.</li> <li>9. Methodologies and standards.</li> </ol>	
<b>Recommended literature:</b> <ol style="list-style-type: none"> <li>1. Ehrig, H.; Juhas, G.; Padberg, J.; Rozenberg, G. (Eds.), Advances in Petri Nets, Lecture Notes in Computer Science , Vol. 2128 (2001)</li> </ol>	

2. Eshuis, R. ; Wieringa R.: Comparing Petri Net and Activity Diagram Variants for Workflow Modelling – A Quest for Reactive Petri Nets, [dostupné online <http://is.tm.tue.nl/staff/heshuis/pnt.pdf>]
3. Madison D., Process Mapping, Process Improvement and Process Management, Paton Press 2005
4. Weske, M. Business Process Management, Springer 2007
5. White S.A., Miers D., Fischer L., BPMN Modeling and Reference Guide, Future Strategies Inc., Lighthouse Pt 2008
6. White:, S.A. Process Modeling Notations and Workflow Patterns, [available online [http://www.omg.org/bp-corner/bp-files/Process\\_Modeling\\_Notations.pdf](http://www.omg.org/bp-corner/bp-files/Process_Modeling_Notations.pdf)]

**Course language:**

Slovak or English

**Notes:**

Content prerequisites: programming, bases of software engineering and database management systems, bases of project management

**Course assessment**

Total number of assessed students: 57

A	B	C	D	E	FX
15.79	22.81	28.07	19.3	8.77	5.26

**Provides:** prof. RNDr. Gabriel Semanišin, PhD.

**Date of last modification:** 25.07.2022

**Approved:**

## COURSE INFORMATION LETTER

<b>University:</b> P. J. Šafárik University in Košice	
<b>Faculty:</b> Faculty of Science	
<b>Course ID:</b> ÚINF/ SPP1b/22	<b>Course name:</b> Programming environments in schools II
<b>Course type, scope and the method:</b> <b>Course type:</b> Lecture / Practice <b>Recommended course-load (hours):</b> <b>Per week:</b> 2 / 2 <b>Per study period:</b> 28 / 28 <b>Course method:</b> present	
<b>Number of ECTS credits:</b> 4	
<b>Recommended semester/trimester of the course:</b>	
<b>Course level:</b> I., N	
<b>Prerequisites:</b> ÚINF/SPP1a/15	
<b>Conditions for course completion:</b> Conditions for ongoing evaluation: <ol style="list-style-type: none"> <li>1. Educational software or game programmed in the Scratch environment,</li> <li>2. A programming etude created for learning of programming in the MIT App Inventor environment.</li> <li>3. Educational or assistive software programmed in the MIT App Inventor environment.</li> <li>4. A programmed project using the BBC micro: bit kit.</li> </ol> Conditions for successful completion of the course: Obtaining at least 50% of points for ongoing assignments.	
<b>Learning outcomes:</b> After completing this course, students are able to: <ol style="list-style-type: none"> <li>a) get an overview of educational programming environments,</li> <li>b) acquire programming skills in selected educational programming environments,</li> <li>c) develop the ability to design and program educational software for devices using their sensors and actuators.</li> </ol>	
<b>Brief outline of the course:</b> <ol style="list-style-type: none"> <li>1. Teaching algorithmization and programming in primary and secondary school - objectives, content, textbooks and methodological materials. Algorithmic computer games.</li> <li>2. Programming in the Scratch environment.</li> <li>3. Programming in the Scratch environment.</li> <li>4. Programming in the Scratch environment.</li> <li>5. Programming of mobile devices in the MIT App Inventor environment.</li> <li>6. Programming of mobile devices in the MIT App Inventor environment.</li> <li>7. Programming of mobile devices in the MIT App Inventor environment.</li> <li>8. Programming of mobile devices in the MIT App Inventor environment.</li> <li>9. Programming of mobile devices in the MIT App Inventor environment.</li> <li>10. Programming BBC micro: bit kits in MS MakeCode environment.</li> <li>11. Programming BBC micro: bit kits in MS MakeCode environment.</li> <li>12. Overview of educational programming initiatives and development environments.</li> </ol>	
<b>Recommended literature:</b>	

BELL, Charles A., 2017. Micropython for the internet of things: a beginner's guide to programming with Python on microcontrollers. New York, NY: Springer Science+Business Media. ISBN 9781484231227.

GUTSCHANK, Jörg et al., 2019. Coding in STEM Education [online]. Berlin: Science on Stage Deutschland e.V., 76 p. [cited 2021-7-10]. ISBN 978-3-942524-58-2. Available from: [https://www.science-on-stage.eu/sites/default/files/material/coding\\_in\\_stem\\_education\\_en\\_2nd\\_edition.pdf](https://www.science-on-stage.eu/sites/default/files/material/coding_in_stem_education_en_2nd_edition.pdf)

ŠNAJDER, Ľubomír, Gabriela LOVÁSZOVÁ, Viera MICHALIČKOVÁ and Ján GUNIŠ, 2020. Programovanie mobilných zariadení [online]. Bratislava: Centrum vedecko-technických informácií SR, 300 p. [cited 2020-11-30]. ISBN 978-80-89965-63-2. Available from: <https://registracia.itakademia.sk/media/themes/nip-pmz.pdf>

WOLBER, David, 2014. App Inventor: Vytvořte si vlastní aplikaci pro Android. Brno: Computer Press. ISBN 978-80-251-4195-3.

LOVÁSZOVÁ, Gabriela, Jana GALBAVÁ, Viera PALMÁROVÁ and Monika TOMCSÁNYIOVÁ, 2010. Ďalšie vzdelávanie učiteľov základných škôl a stredných škôl v predmete informatika: Malé programovacie jazyky. Bratislava: Štátny pedagogický ústav. ISBN 978-80-8118-066-8.

CODE.ORG. Learn today, build a brighter tomorrow.

Code.org [online]. [cited 2021-7-13]. Available from: <https://code.org/>

THE LIFELONG KINDERGARTEN GROUP AT MIT MEDIA LAB. Scratch - Imagine, Program, Share [online]. [cited 2021-7-13]. Available from: <https://scratch.mit.edu/>

MASSACHUSETTS INSTITUTE OF TECHNOLOGY. MIT App Inventor

Explore MIT App Inventor [online]. [cited 2021-7-13]. Available from: <http://appinventor.mit.edu/>

MICRO:BIT EDUCATIONAL FOUNDATION. BBC micro:bit [online]. [cited 2021-7-13].

Available from: <https://microbit.org/>

SPY O.Z. Učíme s Hardvérom [online]. [cited 2021-7-13]. Available from: <https://www.ucimeshardverom.sk/>

**Course language:**

Slovak or English

**Notes:**

By default, teaching is carried out face to face. If this is not possible (eg due to a pandemic), teaching is provided at a distance through video conferencing programs and LMS.

**Course assessment**

Total number of assessed students: 24

A	B	C	D	E	FX
25.0	20.83	12.5	25.0	4.17	12.5

**Provides:** doc. RNDr. Ľubomír Šnajder, PhD.

**Date of last modification:** 08.02.2022

**Approved:**

## COURSE INFORMATION LETTER

<b>University:</b> P. J. Šafárik University in Košice	
<b>Faculty:</b> Faculty of Science	
<b>Course ID:</b> ÚINF/ PRO1b/15	<b>Course name:</b> Project II.
<b>Course type, scope and the method:</b> <b>Course type:</b> Practice <b>Recommended course-load (hours):</b> <b>Per week:</b> 4 <b>Per study period:</b> 56 <b>Course method:</b> present	
<b>Number of ECTS credits:</b> 4	
<b>Recommended semester/trimester of the course:</b>	
<b>Course level:</b> I., N	
<b>Prerequisites:</b>	
<b>Conditions for course completion:</b> Presentation of the results achieved in solving a specific problem. Uploading a software work. Preparation of materials for the promotion of the final work.	
<b>Learning outcomes:</b> Acquire the way of working on the software work with agile methodology, communication in the software team, solving problems of computer systems administration in all phases of their life cycle.	
<b>Brief outline of the course:</b> Work in a 4-5 member team on the development, testing of a software product under the guidance of a mentor from software companies. Improving with continuous integration and working with git in command lines. Software development using Agile methodology. <ol style="list-style-type: none"> <li>1. Introduction to the Software Project, team building.</li> <li>2. Presentation of projects and assignment of Projects to individual teams.</li> <li>3. CI / CD Pipeline</li> <li>4. JUnit Tests</li> <li>5. Selenium Tests</li> <li>6. Presentation of the current state of the projects</li> <li>7. Presentation of the current state of the projects</li> <li>8. Stress tests</li> <li>9. Presentation of new technologies from the project</li> <li>10. Presentation of new technologies from the project</li> <li>11. Presentation of the final project.</li> <li>12. Presentation of the final project.</li> </ol>	
<b>Recommended literature:</b> <ol style="list-style-type: none"> <li>1. <a href="https://www.udemy.com/course/Git%20&amp;%20GitHub%20-%20The%20Complete%20Git%20&amp;%20GitHub">https://www.udemy.com/course/ Git &amp; GitHub - The Complete Git &amp; GitHub</a></li> <li>2. <a href="https://www.jenkins.io/doc/">https://www.jenkins.io/doc/</a></li> <li>3. Study literature tied to the selected project (according to the client's recommendation)</li> <li>4. "What is Agile Software Development?". Agile Alliance. 8 June 2013. Retrieved 4 April 2015.</li> </ol>	
<b>Course language:</b> Slovak or english	

**Notes:**

Content prerequisites:  
advanced programming skills

**Course assessment**

Total number of assessed students: 94

A	B	C	D	E	FX
56.38	17.02	8.51	8.51	3.19	6.38

**Provides:** RNDr. Peter Gurský, PhD.

**Date of last modification:** 23.11.2021

**Approved:**

## COURSE INFORMATION LETTER

<b>University:</b> P. J. Šafárik University in Košice	
<b>Faculty:</b> Faculty of Science	
<b>Course ID:</b> ÚINF/ TSD/19	<b>Course name:</b> Technologies of big data processing
<b>Course type, scope and the method:</b> <b>Course type:</b> Practice <b>Recommended course-load (hours):</b> <b>Per week: 2 Per study period: 28</b> <b>Course method:</b> present	
<b>Number of ECTS credits:</b> 2	
<b>Recommended semester/trimester of the course:</b>	
<b>Course level:</b> I., N	
<b>Prerequisites:</b>	
<b>Conditions for course completion:</b> Active participation, written test, class project.	
<b>Learning outcomes:</b> Practical experience with modern Big Data processing and storage systems. Introduction to their architecture and implementation.	
<b>Brief outline of the course:</b> 1. Introduction to Big Data processing. Freely accessible datasets. 2. Cloud environment. 3. Distributed file systems, object storage. Data formats. 4. Scalability, hashing, data sharding. 5. Distributed databases, consistency trade-offs. NoSQL. 6. Batch data processing: MapReduce 7. Batch data processing: Spark I 8. Batch data processing: Spark II 9. Stream data processing: Kafka 10. Stream data processing: Beam 11. Distributed neural network training.	
<b>Recommended literature:</b> 1. KLEPPMANN, Martin. Designing data-intensive applications: the big ideas behind reliable, scalable, and maintainable systems. Beijing: O'Reilly, 2017. ISBN 978-1-449-37332-0. 2. WHITE, Tom. Hadoop: the definitive guide. 3rd ed. Sebastopol: O'Reilly, 2012. ISBN 978-1-449-31152-0. 3. MARZ, Nathan a James WARREN. Big data: principles and best practices of scalable real-time data systems. Shelter Island, NY: Manning, [2015]. ISBN 978-1-617290-34-3. 4. PENTREATH, Nick. Machine Learning with Spark; Packt Publishing, [2015]. ISBN 978-1-783288-51-9.	
<b>Course language:</b> Slovak or English	
<b>Notes:</b>	

Content prerequisites: database basics, Python programming					
<b>Course assessment</b>					
Total number of assessed students: 12					
A	B	C	D	E	FX
100.0	0.0	0.0	0.0	0.0	0.0
<b>Provides:</b> Bc. Marián Dvorský, doc. RNDr. Ľubomír Antoni, PhD.					
<b>Date of last modification:</b> 04.01.2022					
<b>Approved:</b>					



## COURSE INFORMATION LETTER

<b>University:</b> P. J. Šafárik University in Košice	
<b>Faculty:</b> Faculty of Science	
<b>Course ID:</b> ÚINF/ TYS1/15	<b>Course name:</b> Typographical systems
<b>Course type, scope and the method:</b> <b>Course type:</b> Practice <b>Recommended course-load (hours):</b> <b>Per week: 2 Per study period: 28</b> <b>Course method:</b> present	
<b>Number of ECTS credits:</b> 2	
<b>Recommended semester/trimester of the course:</b>	
<b>Course level:</b> I., N	
<b>Prerequisites:</b>	
<b>Conditions for course completion:</b> Satisfiable ability to correct mainly mathematical typesetting.	
<b>Learning outcomes:</b> To provide the basic information on principles for typesetting of documents containing mathematical formulas.	
<b>Brief outline of the course:</b> <ol style="list-style-type: none"> <li>1. Principles for typesetting of documents containing mathematical formulas.</li> <li>2. Typesetting of a plain text, special text symbols, using of text fonts.3</li> <li>3. TeX macros.</li> <li>4. Enumerations in text and footnote command. Parameter setting determining the appearance of the pages.</li> <li>5. Typesetting of mathematical formulas in text and displays, aligning formulas.</li> <li>6. Making tables and pictures.</li> <li>7. Definitions, theorems, and proofs in a mathematical document.</li> <li>8. Contents, bibliography, sections in a document.</li> <li>9. Pictures.</li> <li>10.-12. Project.</li> </ol>	
<b>Recommended literature:</b> <ol style="list-style-type: none"> <li>1. D. E. Knuth, The TeXbook, Computers and Typesetting, Addison-Wesley, Reading, Massachusetts, 1986.</li> <li>2. M. Doob, Jemný úvod do TeXu, CSTUG, 1990; český překlad z "A Gentle Introduction to TeX" (text vo¾ane prístupný v CTAN archíve).</li> <li>3. O. Ulrych, AMS-TeX za 59 minút, (verzia 1.0), Praha, 1989.</li> <li>4. J. Chlebíková, AMS-TeX (verzia 2.0), Bratislava, 1992.</li> <li>5. M. Spivak, The Joy of TeX, Amer. Math. Soc., 1986.</li> <li>6. L. Lamport, LaTeX: A Document Preparation System, Addison-Wesley, Massachusetts, 1986.</li> <li>7. L. Lamport, MakeIndex: An index processor for LaTeX, 17 February 1987.</li> <li>8. J. Rybička, LaTeX pro začátečníky, Konvoj, Brno, 1995.</li> <li>9. H. Partl, E. Schlegl, I. Hyna, P. Sýkora, LaTeX – Stručný popis.</li> </ol>	

10. T. Oetiker, H. Partl, I. Hyna, E. Schlegl, M. Kocer, P. Sýkora, Ne příliš stručný úvod do systému LaTeX2e (neboli LaTeX2e v 73 minutách).
11. M. Goossens, F. Mittelbach, and A. Samarin, The LaTeX Companion, Addison-Wesley, Reading, Massachusetts, 1994. Kapitola 8 je volne prístupná v TeX archívoch (ch8.pdf). 4
12. G. Grätzer, Math into LaTeX, 3rd edition, Birkhäuser, Boston, 2000.

**Course language:**

Slovak.

**Notes:**

**Course assessment**

Total number of assessed students: 254

A	B	C	D	E	FX
48.43	17.72	20.08	6.3	6.69	0.79

**Provides:** prof. RNDr. Stanislav Krajči, PhD.

**Date of last modification:** 08.01.2022

**Approved:**